

Домашно Collection

1. Да се създаде имплементация на клас контейнер, който поддържа връзка между обекти тип много към едно. Да се имплементират методите на този клас

```
/*
 * Introduces the notation of many-to-one relation. This is where the M and O of
 * the type signature comes from.
 *
 * Many unique "source" objects refer to one and only "target" object.
 *
 * The class maintains a connection between the target and all the sources that
 * are referring to it.
 *
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 *
 * @param <M>
 *        the type of the "source" objects.
 * @param <O>
 *        the type of the "target" objects.
 */
public class ManyToOneRelation<M, O> {

    /**
     * Connects the given source with the given target. If this source was
     * previously connected with another target the old connection is lost.
     *
     * @param source
     * @param target
     * @return
     */
    public boolean connect(M source, O target) {
        return false;
    }

    /**
     * @param source
     * @return <code>true</code> if the relation contains the given source
     */
    public boolean containsSource(M source) {
        return false;
    }

    /**
     * @param target
     * @return <code>true</code> if the relation contains the given target
     */
    public boolean containsTarget(O target) {
        return false;
    }

    /**
     * @param source
     * @return the target with which this source is connected
     */
    public O getTarget(M source) {
        return null;
    }
}
```

```

 * @param target
 * @return all the targets that are connected with this source or empty
 *         collection if there are no sources connected with this target.
 */
public Collection<M> getSources(O target) {
    return null;
}

/**
 * Removes the connection between this source and the corresponding target.
 * Other sources will still point to the same target.
 *
 * The target is removed if this was the only source pointing to it and
 * {@link #containsTarget(Object)} will return false.
 *
 * @param source
 */
public void disconnectSource(M source) {

}

/**
 * Removes the given target from the relation. All the sources that are
 * pointing to this target are also removed.
 *
 * If you take the "result" of {@link #getSources(target)} and after that
 * call this method then {@link #containsSource(Object)} will return
 * <code>false</code> for every object in "result".
 *
 * @param target
 */
public void disconnect(O target) {

}

/**
 * @return a collection of the targets.
 */
public Collection<O> getTargets() {
    return null;
}
}

```

2. Да се имплементират методите `equals` и `hashCode()`, така че ако две инстанции на `ManyToOneRelation` съдържат връзки между едни и същи обекти то `equals` да връща `true`

```

public void testEqualsTrue() throws Exception {
    ManyToOneRelation<String, Integer> relation1 = new
    ManyToOneRelation<String, Integer>();
    ManyToOneRelation<String, Integer> relation2 = new
    ManyToOneRelation<String, Integer>();
    relation1.connect("Integer1", new Integer(1));
    relation1.connect("Integer2", new Integer(2));

    relation2.connect("Integer1", new Integer(1));
    relation2.connect("Integer2", new Integer(2));

    relation1.equals(relation2) - should be true
}

```

```
    relation1.hashCode() == relation2.hashCode() - should be true
}
```

```
public void testEqualsFalse() throws Exception {
    ManyToOneRelation<String, Integer> relation1 = new ManyToOneRelation<String,
Integer>();
    ManyToOneRelation<String, Integer> relation2 = new ManyToOneRelation<String,
Integer>();
    relation1.connect("Integer1", new Integer(1));
    relation2.connect("Integer1", new Integer(1));
    relation2.connect("Integer2", new Integer(2));

    relation1.equals(relation2) - should be false
}
```